

Red Land Youth Basketball 2023-24 Recreation Program - Winter 2023

Date: 1/7/2024

Division: Girls 4th/5th/6th Grade

Gender: Girls/Women



Time: 1:00 PM

Court: RL-BG-FC

Age: Youth - Other

Home: Red Land Royals

Uniform Color:

Team Fouls:	Uniform Color:																				
	1	2	3	4	5	6	7	8	9	10											
	1	2	3	4	5	6	7	8	9	10											
No.	Name		Fouls					Scoring													
			1st	2nd	3rd	4th	5th	6th	7th	8th											
02	Lana Lehman		1	2	3	4	5														
04	Madisyn Brown		1	2	3	4	5														
04	Kensley Conrad		1	2	3	4	5														
05	Sadie Brown		1	2	3	4	5														
05	Molly Carpenter		1	2	3	4	5														
	Lillian Nusinov		1	2	3	4	5														
	Harper String		1	2	3	4	5														
			1	2	3	4	5														
			1	2	3	4	5														
			1	2	3	4	5														
			1	2	3	4	5														
			1	2	3	4	5														
Final Score:			Period Total:																		

Home Scoring

1	2	3	4	5	6	7	8	9
10	11	12	13	14	15	16	17	18
19	20	21	22	23	24	25	26	27
28	29	30	31	32	33	34	35	36
37	38	39	40	41	42	43	44	45
46	47	48	49	50	51	52	53	54
55	56	57	58	59	60	61	62	63
64	65	66	67	68	69	70	71	72
73	74	75	76	77	78	79	80	81
82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99

Time Outs	1	2	3	4
Time Taken				

Possession:

H	A	H	A	H	A	H	A	H	A	H	A	H	A	H	A	H	A	H	A	H	A
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Defensive Warning:			
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Away: Red Land Thunder

Uniform Color:

Team Fouls:	Uniform Color:																				
	1	2	3	4	5	6	7	8	9	10											
	1	2	3	4	5	6	7	8	9	10											
No.	Name		Fouls					Scoring													
			1st	2nd	3rd	4th	5th	6th	7th	8th											
01	Brynn Mays		1	2	3	4	5														
02	Emalee Nouse		1	2	3	4	5														
03	Sofia Elliott		1	2	3	4	5														
11	Adison Hetrick		1	2	3	4	5														
	Siena Elliott		1	2	3	4	5														
	Aubrey Gratkowski		1	2	3	4	5														
	Madelyn Heikel		1	2	3	4	5														
	Avery Winkowski		1	2	3	4	5														
			1	2	3	4	5														
			1	2	3	4	5														
			1	2	3	4	5														
			1	2	3	4	5														
Final Score:			Period Total:																		

Away Scoring

1	2	3	4	5	6	7	8	9
10	11	12	13	14	15	16	17	18
19	20	21	22	23	24	25	26	27
28	29	30	31	32	33	34	35	36
37	38	39	40	41	42	43	44	45
46	47	48	49	50	51	52	53	54
55	56	57	58	59	60	61	62	63
64	65	66	67	68	69	70	71	72
73	74	75	76	77	78	79	80	81
82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99

Time Outs	1	2	3	4
Time Taken				

Referee(s) :

Keeping a Scoresheet

An example scoresheet is above. The sections of the scoresheet are explained below.

Team Name: The scoresheet has the Home team at the top and the Away team at the bottom.

Uniform Color: Not required but helps track teams. You can put anything there to help you identify the team that scored or fouled.

Team Fouls: Each time a player commits a foul, put an X on the number. The top line is for the 1st half and the bottom line is for the second half. When a team reaches 5 fouls in a period, the other team gets a bonus meaning they shoot foul shots after every foul. So #1-#5 is the 1st period and #6-#10 is the second period.

No. and Name: The names and numbers will should be prepopulated but have coaches verify they are correct.

Fouls: This section is beside the No. and Name. Each time a player commits a foul, mark a box next to their name. After 5 fouls, the player is disqualified from the game.

Scoring: This section is beside the Fouls. Record points when a player scores. You may use tally marks or write numbers. For example, if they make a foul shot put 1 tally mark or write the number 1. If they score a 2-point shot, put 2 tally marks, or write the number 2. There are 8 sections. Each section represents 4 minutes of the game. For example, the first 4 minutes of the 1st period go under the 1st column. The second 4 minutes of the 1st period go under the 2nd column.

Home/Away Scoring: Not required but helps double check totals on the scoreboard. Each time a team scores, mark the box next to their score. For example, if the Home team scores 2 points, cross off number 2. If they score another 2 points, cross off number 4. The last number crossed off should be the team's current score.

Timeouts: Teams get 1 timeout per half. When they call a timeout, mark a box.

Defensive Warning: Not used.

Possession: Not required but very helpful for game flow. Used to keep track of who gets possession after a jump ball. Cross off a block when the officials call a jump ball. For example, if the Home team gets the tip off, the first jump ball would go to the Away team. In this scenario, you would cross off the 1st H on the line. When the officials call a jump ball, they would give the ball to the Away team. You then cross off the A indicating the next jump ball goes to the Home team. If you don't plan to track possessions, let the officials know so they will track it.